

SHADOWS OF SUDENBURG: COVID SAFE REQUIREMENTS

In line with current Victorian government rules the following requirements and advice apply to ALL attendees at Swordcraft Quest.

- All attendees over 18 must be fully vaccinated. Includes players, event staff, merchants and bump in day helpers. Only exemptions must be provided via the [Australian Immunisation Register](#) (a medical certificate is not a compliant form of proof).
- Every person accessing the site must check in using the unique QR code provided for this event. The QR code is available at the checkpoint shown on the event guide map, and at the Guild Hall. Event managers will also have a code on them at all times. You may be asked to show evidence that you checked in and proof of vaccine status at any time, and will be asked for these proofs when signing in.
- If you do not have a working mobile phone, an iPad will be provided at the Guild Hall for kiosk check in.
- Face masks must be worn by workers in indoor food and drink premises, retail (i.e. out of character) premises, and by anyone entering an indoor retail premises. Anyone who refuses to wear a mask when entering a commercial premises at Quest or refuses to leave when asked for not wearing one may have their ticket cancelled and be expelled from the event.
 - Note: because they are largely enclosed Swordcraft treats marquees as indoor spaces.
- Please try to maintain social distancing of 1.5 metres at all times. When this is not possible, the wearing of masks indoors, including in-character spaces, when not eating and drinking is strongly encouraged.
 - Please remember to bring a mask or masks with you. Disposable masks will be provided on request at the Guild Hall. A fee of one copper coin is payable per mask. If you do not have any copper you will still be given a mask but you'll owe a favour to the Masters of the Guild Hall.
 - Anyone in charge of an indoor event or in-character space may request people entering their tent or marquee wear a mask, and may limit numbers inside to ensure distancing. Attendees are required to respect these stipulations. No debate over people's safety preferences will be entered into.
- Guild Hall staff will regularly wear masks and use hand sanitiser for your safety.
- Attendees are encouraged if possible to undertake a rapid antigen test before coming to the event.
- Anyone who has COVID symptoms on their day of arrival is asked to stay home and get tested, and attend only when cleared.
- If you are already on site and develop COVID symptoms you are asked to get tested, minimise contact with people and if positive to leave the event and inform the event managers.
- While masks are not always practical during combat, use of masks and maximising social distancing is strongly encouraged.

Links

[Victorian Government event rules](#)

[Service Vic App](#)

[Showing evidence of a medical exemption](#)